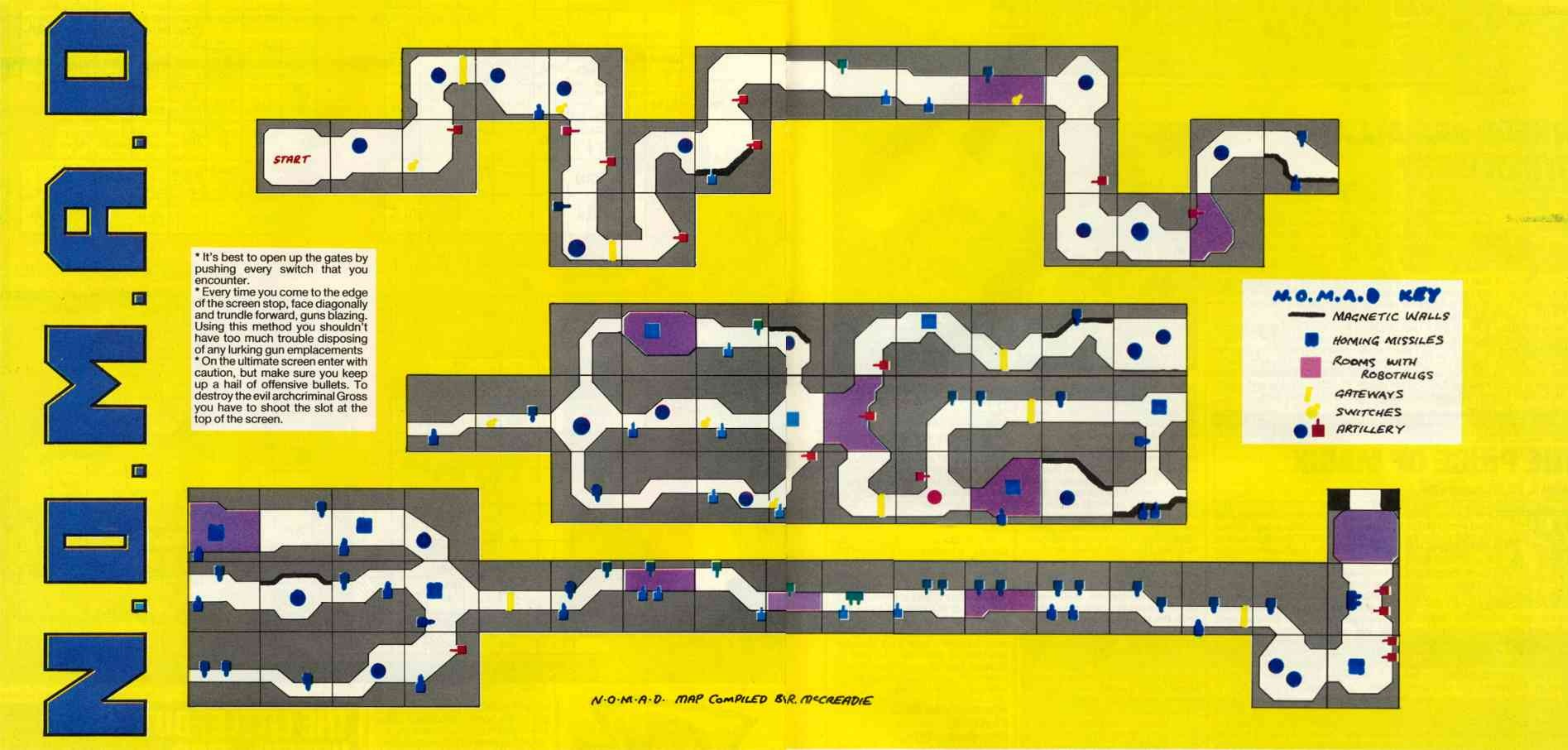


N.O.M.A.D
START
* It's best to open up the gates by pushing every switch that you encounter.
* Every time you come to the edge of the screen stop, face diagonally and trundle forward, guns blazing. Using this method you shouldn't have too much trouble disposing of any lurking gun emplacements
* On the ultimate screen enter with caution, but make sure you keep up a hail of offensive bullets. To destroy the evil archcriminal Gross you have to shoot the slot at the top of the screen.
N.O.M.A.D KEY
MAGNETIC WALLS
HOMING MISSILES
ROOMS WITH ROBOTHUGS
GATEWAYS
SWITCHES
ARTILLERY
N.O.M.A.D. MAP COMPILED BY R. McCREADIE